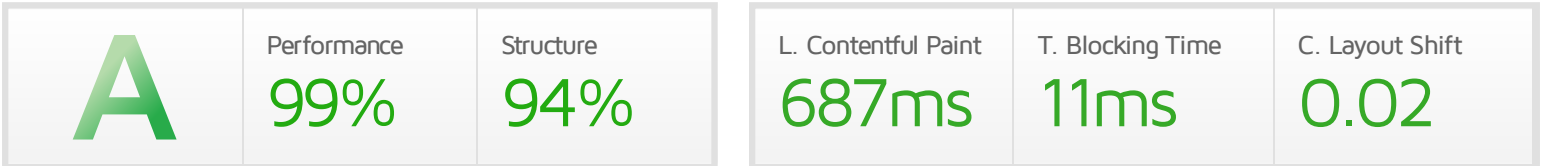




Performance Report for: <https://www.gohighpoint.com/>

Report generated: Wed, Jun 23, 2021 8:04 AM -0700
 Test Server Location: Vancouver, Canada
 Using: Chrome (Desktop) 90.0.4430.212, Lighthouse 7.4.0



Top Issues

IMPACT	AUDIT	
Med-Low	Use a Content Delivery Network (CDN)	17 resources found
Low	Eliminate render-blocking resources	Potential savings of 121ms
Low	Serve images in next-gen formats	Potential savings of 239KB
Low	Serve static assets with an efficient cache policy	Potential savings of 23.8KB
Low	Reduce unused CSS	Potential savings of 83.2KB

Page Details



Total Page Size - 1.08MB



Total Page Requests - 51



■ HTML
 ■ JS
 ■ CSS
 ■ IMG
 ■ Video
 ■ Font
 ■ Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

About GTmetrix

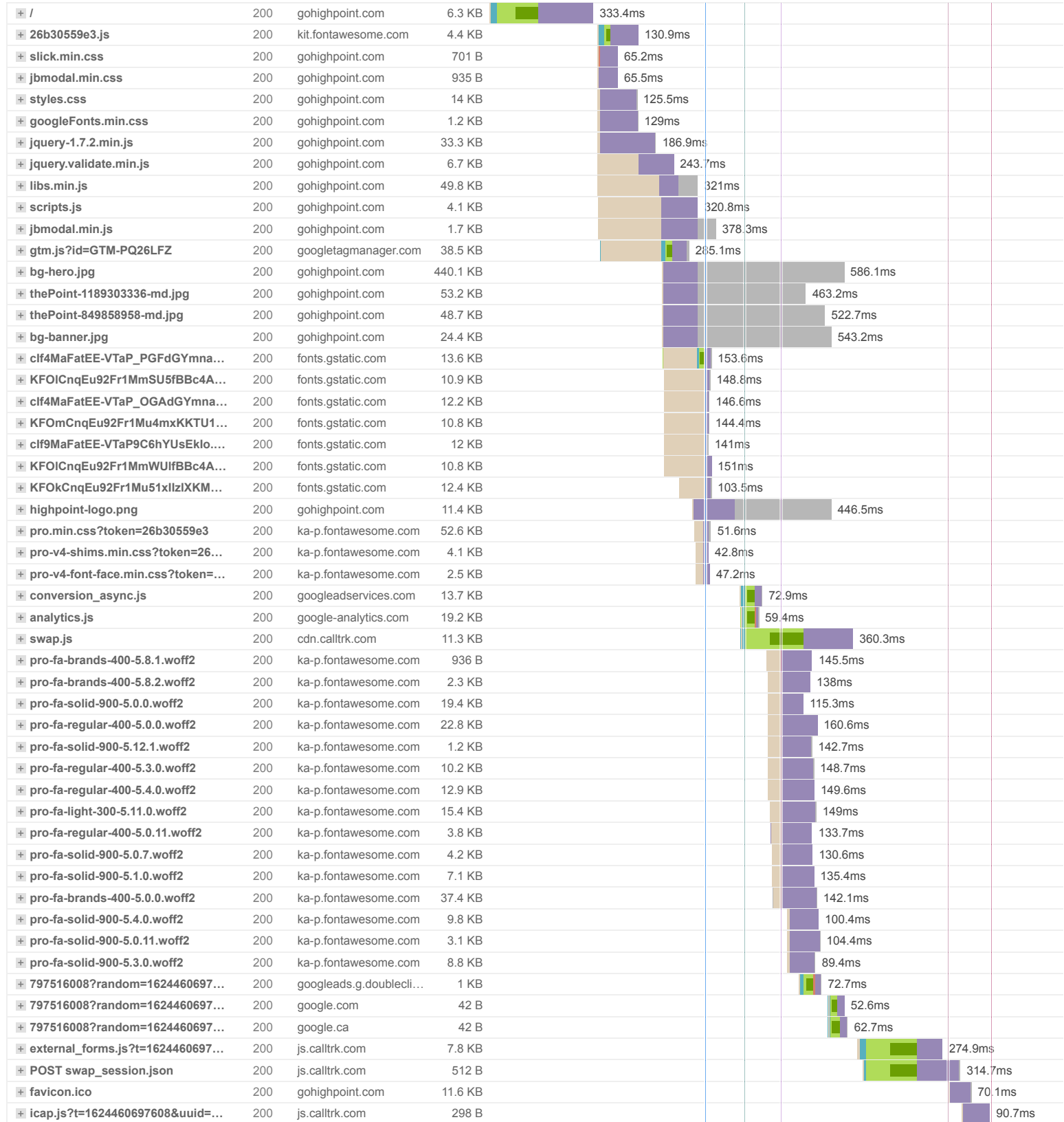
GTmetrix is developed by the good folks at **CARBON60**, a Canadian hosting company with over 25 years experience in web technology.

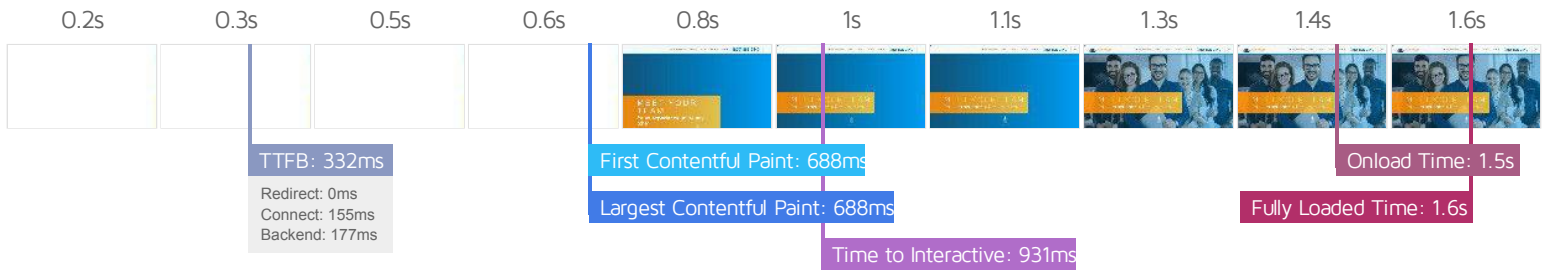


<https://carbon60.com/>

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Managed IT, Cloud Services & Security Consulting in Houston | HighPoint Technology Group





Performance Metrics

<h3>First Contentful Paint</h3> <p>How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.</p>	<p>Good - Nothing to do here</p> <p>687ms</p>	<h3>Time to Interactive</h3> <p>How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.</p>	<p>Good - Nothing to do here</p> <p>930ms</p>
<h3>Speed Index</h3> <p>How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.</p>	<p>Good - Nothing to do here</p> <p>995ms</p>	<h3>Total Blocking Time</h3> <p>How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.</p>	<p>Good - Nothing to do here</p> <p>11ms</p>
<h3>Largest Contentful Paint</h3> <p>How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.</p>	<p>Good - Nothing to do here</p> <p>687ms</p>	<h3>Cumulative Layout Shift</h3> <p>How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.</p>	<p>Good - Nothing to do here</p> <p>0.02</p>

Browser Timings

Redirect	0ms	Connect	155ms	Backend	177ms
TTFB	332ms	DOM Int.	659ms	First Paint	688ms
DOM Loaded	813ms	Onload	1.5s	Fully Loaded	1.6s

IMPACT	AUDIT	
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Low	Serve images in next-gen formats	Potential savings of 239KB
Low	Serve static assets with an efficient cache policy	Potential savings of 23.8KB
Low	Reduce unused CSS	Potential savings of 83.2KB
Low	Reduce unused JavaScript	Potential savings of 36.0KB
Low	Avoid an excessive DOM size	307 elements
Low	Avoid enormous network payloads	Total size was 1.09MB
Low	Properly size images	Potential savings of 8.53KB
Low	Avoid long main-thread tasks	2 long tasks found
Low	Reduce JavaScript execution time	206ms spent executing JavaScript
Low	Reduce initial server response time	Root document took 177ms
Low	Avoid serving legacy JavaScript to modern browsers	Potential savings of 10.9KB
Low	Defer offscreen images	Potential savings of 24.4KB
Low	Avoid large layout shifts	5 elements found
Low	Minify CSS	Potential savings of 3.33KB
Low	Avoid non-composited animations	15 animated elements found
Low	Avoid chaining critical requests	26 chains found
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	Main-thread busy for 1.1s
N/A	Reduce the impact of third-party code	Total size was 385KB
N/A	User Timing marks and measures	